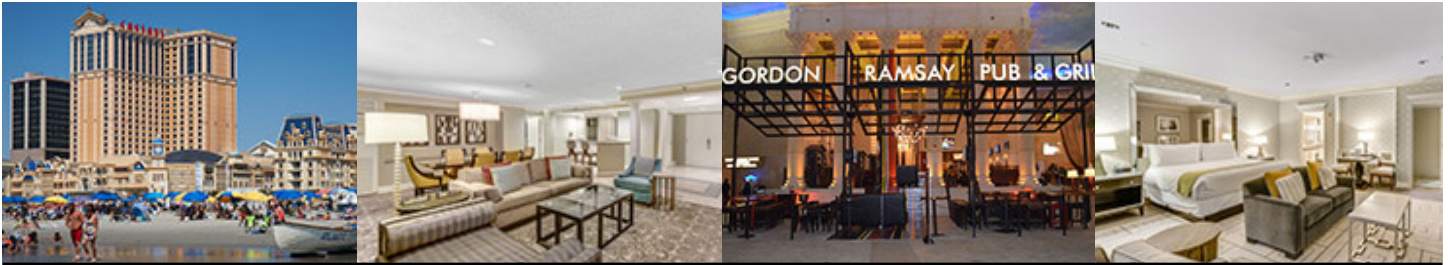


Book Your Group Today!

We're here to "Welcome our groups back" with these great "hot" rates.

Caesars Entertainment's Atlantic City hotels have the world's top accommodations and we make the most of your groups vacation. Whether your group is looking to splurge on a luxurious suite, save with a budget-friendly room, experience a boutique hotel or find a pet-friendly resort, we've got you covered. With so many restaurants, shows, nightlife venues, shops and attractions to choose from, your only worry should be cramming everything into your groups itinerary! With our collection of center-strip resorts, we deliver experiences tailored to your group and this includes stylish new rooms. Book an Atlantic City experience today!



CAESARS ATLANTIC CITY	March 2021	April 2021	May 2021	June 2021
\$59 + \$24 Resort fee	1-4,8-11,15-17,22-25			
\$65 + \$24 Resort fee	7,14,18	4-8,11-15,19-22,25-29	2-6,9-12,16-20	
\$70 + \$24 Resort fee	28-31		26,27	1
\$80 + \$24 Resort fee			23-25	2,3



HARRAH'S ATLANTIC CITY	March 2021	April 2021	May 2021	June 2021
\$49 + \$24 Resort fee	1-4,7-11,14-18,21-25,28-31			
\$55 + \$24 Resort fee		1,4-8,11-15,18-21,25-29	2-6,9-12	
\$60 + \$24 Resort fee			16-20,23-27,31	1-3,
\$70 + \$24 Resort fee				6-10,13-17

****10 Rooms Minimum/25 Rooms Maximum**** Rates are subject to change and availability.

COMMISSION INFORMATION

Registered Travel agents receive 10% commission on bookings on www.Caesars.com. Travel Agents are required to register their IATA/Travel Agent number with Caesars Entertainment. Travel agents receive 10% commission on bookings made through the GDS. All of Caesars Entertainment hotels can be found in the GDS under the code "HR". Commissions are paid once the booking has actualized. Commission checks are processed every two weeks and issued in USD. Travel agents receive 10% commission on bookings made at www.Caesars.com once the IATA/Travel Agent number is registered with Caesars Entertainment. caesarstravelagents.com/AgentResources/CommissionInformation